BEGINNER EV3 PROGRAMMING LESSON 4



Ultrasonic Sensor (Must complete Lesson 3 first) Final Challenge

By: Droids Robotics www.ev3lessons.com

SECTION 8: ULTRASONIC

© Droids Robotics, 2014, v.1.1 (Last edit: 9/22/2014)

MOVE FOR ULTRASONIC

Challenge: Make the robot move until it is 5 inches away from the wall.

- Step 1: Make a new program
- Step 2: Set move to "on"
- Step 3: Set wait block to use the Ultrasonic
- Step 4: Set move block to "off"



CHALLENGE 1 SOLUTION:



CHALLENGE 2: DOG FOLLOWER

Challenge: If the robot is closer than 5 inches away from your hand move backward, otherwise move forward.

Step 1: Drag a loop from the orange tab

Step 2: Drag switch inside loop

Step 3: Set switch to Ultrasonic

Step 4: Set move steering block to ON and place in TRUE

Step 4: Set move steering block to OFF and place in FALSE



CHALLENGE 2 SOLUTION:



BETTER DOG FOLLOWER:





Turns: Spin and Pivot



Spin (used in tight spaces)

Pivot



Port View: Sensor readings on the brick



Wait Block:

Wait for a sensor reading (touch, ultrasonic, color) or time

Move until line, Move until touch

© Droids Robotics, 2014, v.1.1 (Last edit: 9/22/2014)



SECTION 9: FINAL CHALLENGE

© Droids Robotics, 2014, v.1.1 (Last edit: 9/22/2014)

FINAL MAZE CHALLENGE

Combine everything you know to navigate a maze like this.



CREDITS

- This tutorial was created by Sanjay Seshan and Arvind Seshan from FLL Team Not the Droids You Are Looking For (Droids Robotics)
- We have additional material for more advanced lessons available on request.
- Useful tools for FLL teams and robot programmers are available at www.ev3lessons.com
- The material is made available to you free of charge. However, we would greatly appreciate a letter indicating that you are using the materials and what you think of them.
- Feedback and suggestions are encouraged.
- Email: team@droidsrobotics.org

